

# Package: shinyjster (via r-universe)

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**Title** Shiny JavaScript Testing

**Version** 0.0.0.9010

**Description** Run JavaScript testing on Shiny applications. This will act as a user clicking within the browser. Methods have been added to unify how testing is done.

**License** MIT + file LICENSE

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 7.2.3

**Imports** rmarkdown (>= 2.0.6), processx, htmltools, shiny, later, tibble, testthat, ellipsis

**Suggests** spelling, httpuv, callr, parallel

**Language** en-US

**Roxygen** list(markdown = TRUE)

**Repository** <https://posit-dev-shinycoreci.r-universe.dev>

**RemoteUrl** <https://github.com/schloerke/shinyjster>

**RemoteRef** HEAD

**RemoteSha** 865ea25f6d81296362da2e44b1a9318405c9a6a6

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<b>assert_jster</b>	<i>Assert jster app success</i>
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### Description

Verify that all jster apps tested successfully

### Usage

```
assert_jster(dt)
```

### Arguments

<b>dt</b>	<i>data.frame()</i> of information returned from <a href="#">run_jster()</a> or <a href="#">run_jster_apps()</a>
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<b>js_script</b>	<i>JavaScript helper</i>
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### Description

Wraps supplied text in an `htmltools::tags$script` call after turning it into JS code.

### Usage

```
js_script(...)
```

### Arguments

<b>...</b>	JavaScript text to be put in a script.
------------	--

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**run\_jster***Run an application with shinyjster enabled*

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## Description

Run an application with shinyjster enabled

## Usage

```
run_jster(  
  appDir,  
  port = 8000,  
  host = "127.0.0.1",  
  browser = getOption("browser")  
)  
  
run_jster_apps(  
  apps,  
  type = c("serial", "callr", "lapply"),  
  cores = parallel::detectCores(),  
  port = NULL,  
  host = "127.0.0.1",  
  browser = getOption("browser")  
)
```

## Arguments

appDir	The application to run. Should be one of the following: <ul style="list-style-type: none"><li>• A directory containing <code>server.R</code>, plus, either <code>ui.R</code> or a <code>www</code> directory that contains the file <code>index.html</code>.</li><li>• A directory containing <code>app.R</code>.</li><li>• An <code>.R</code> file containing a Shiny application, ending with an expression that produces a Shiny app object.</li><li>• A list with <code>ui</code> and <code>server</code> components.</li><li>• A Shiny app object created by <code>shinyApp()</code>.</li></ul>
port	The TCP port that the application should listen on. If the <code>port</code> is not specified, and the <code>shiny.port</code> option is set (with <code>options(shiny.port = XX)</code> ), then that port will be used. Otherwise, use a random port between 3000:8000, excluding ports that are blocked by Google Chrome for being considered unsafe: 3659, 4045, 5060, 5061, 6000, 6566, 6665:6669 and 6697. Up to twenty random ports will be tried.
host	The IPv4 address that the application should listen on. Defaults to the <code>shiny.host</code> option, if set, or <code>"127.0.0.1"</code> if not. See Details.

<b>browser</b>	a non-empty character string giving the name of the program to be used as the HTML browser. It should be in the PATH, or a full path specified. Alternatively, an R function to be called to invoke the browser. Under Windows NULL is also allowed (and is the default), and implies that the file association mechanism will be used.
<b>apps</b>	Vector of appDir values
<b>type</b>	Single value to determine how applications are executed. 'serial' Runs apps one after another using lapply. port will be random for each app unless specified. 'callr' Runs apps using callr::r_bg using cores cores. port will be random for each app to allow concurrent execution. 'lapply' Runs apps in succession using lapply. port will be random for each app unless specified.
<b>cores</b>	Number of cores (if needed) to execute on.

## Functions

- `run_jster()`: Run a single shiny application with shinyjster enabled
- `run_jster_apps()`: Run a set of Shiny applications with shinyjster enabled

**selenium\_chrome**      *Selenium browsers*

## Description

Opens a selenium driven browser and waits until shinyjster is finished.

## Usage

```
selenium_chrome(
  timeout = 2 * 60,
  dimensions = "1200x1200",
  headless = !interactive(),
  verbose = TRUE
)

selenium_firefox(
  timeout = 2 * 60,
  dimensions = "1200x1200",
  headless = !interactive(),
  verbose = TRUE
)

selenium_edge(timeout = 2 * 60, dimensions = "1200x1200", verbose = TRUE)
```

```
selenium_ie(timeout = 2 * 60, dimensions = "1200x1200", verbose = TRUE)  
selenium_safari(timeout = 2 * 60, dimensions = "1200x1200", verbose = TRUE)
```

## Arguments

timeout	Number of seconds before selenium closes the browser
dimensions	A string in the form of "WIDTHxHEIGHT". Ex: "1800x1200"
headless	Logical which determines if the browser can run headless. Defaults to TRUE where possible.
verbose	Logical which determines if the selenium output is displayed as it's received

## Details

This function assumes selenium is installed and all appropriate web browsers are installed.

## Functions

- `selenium_chrome()`: Opens a Chrome web browser
- `selenium_firefox()`: Opens a Firefox web browser
- `selenium_edge()`: Opens an Edge web browser
- `selenium_ie()`: Opens an IE web browser
- `selenium_safari()`: Opens an Safari web browser

---

shinyjster\_js                  *Shiny JavaScript helper*

---

## Description

Function to be called first inside the definition of the Shiny UI.

## Usage

```
shinyjster_js(..., set_timeout = TRUE)
```

## Arguments

...	JavaScript text to be put in a script.
set_timeout	If TRUE (default), the JavaScript provided is executed 250 milliseconds after the document is ready. Otherwise, code is included as is.

## Details

This function also includes `shinyjster_ui()` and wraps all JavaScript using `js_script()`.

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**shinyjster\_js\_dependencies**

*shinyjster HTML Dependencies*

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**Description**

shinyjster HTML Dependencies

**Usage**

```
shinyjster_js_dependencies()
```

**Value**

`htmltools::htmlDependency`'s to allow shinyjster to function.

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**shinyjster\_server**

*Shiny server helper*

---

**Description**

Function to be called within the shiny server

**Usage**

```
shinyjster_server(input, output, session = shiny::getDefaultReactiveDomain())
```

**Arguments**

`input, output, session`  
Shiny server function parameters

---

**shinyjster\_ui**

*Shiny UI helper*

---

**Description**

Function to be called first inside the definition of the Shiny UI.

**Usage**

```
shinyjster_ui()
```

**Details**

This function will add the shinyjster JS dependencies and add a text based progress bar in the bottom left corner of the application.

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`testthat_shinyjster`    *Test shinyjster on all browsers for shinycoreci*

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## Description

This method will test a single application on all of the available browsers shinyjster can test with on the given platform. For each browser, the app will be tested using [test\\_jster\(\)](#).

## Usage

```
testthat_shinyjster(  
  test_name = NULL,  
  app_dir = ".../.../",  
  ...,  
  browsers = c("chrome", "firefox", "edge"),  
  timeout = 2 * 60,  
  dimensions = "1200x1200"  
)
```

## Arguments

<code>test_name</code>	suffix to add to the test name for <code>testthat::test_that(NAME, {})</code>
<code>app_dir</code>	Defaults the app in the directory above
<code>...</code>	Ignored
<code>browsers</code>	Names of each browser to be tested.
<code>timeout, dimensions</code>	Parameters to be supplied to each browser

## Details

This method should be called from a test file in the `./tests/testthat/` directory.

For each browser, a new `testthat::test_that()` test will be run. This allows for browsers to not effect the other tests.

## See Also

[test\\_jster\(\)](#)

`test_jster`*Test shinyjster app on all browsers*

## Description

This method will test your shiny application using the shinyjster code you have provided on all of the available browsers shinyjster can test with on the given platform. For each browser, each app will be tested using [run\\_jster\\_apps\(\)](#).

## Usage

```
test_jster(
  apps = "../",
  browsers = c(selenium_chrome(), selenium_firefox(), if (platform() == "win" ||
    platform() == "mac") c(selenium_edge()), if (platform() == "win") c(selenium_ie()),
    if (platform() == "mac") c(selenium_safari())),
  type = c("serial", "lapply"),
  assert = TRUE,
  host = "127.0.0.1",
  port = NULL
)
```

## Arguments

<code>apps</code>	Defaults the app in the directory above
<code>browsers</code>	By default, as many browsers as selenium support on the given platform
<code>type</code>	Single value to determine how applications are executed. 'serial' Runs apps one after another using lapply. port will be random for each app unless specified. 'callr' Runs apps using callr::r_bg using cores cores. port will be random for each app to allow concurrent execution. 'lapply' Runs apps in succession using lapply. port will be random for each app unless specified.
<code>assert</code>	A logical value that determines if <a href="#">assert_jster()</a> should be called on the return value
<code>host</code>	The IPv4 address that the application should listen on. Defaults to the shiny.host option, if set, or "127.0.0.1" if not. See Details.
<code>port</code>	The TCP port that the application should listen on. If the port is not specified, and the shiny.port option is set (with options(shiny.port = XX)), then that port will be used. Otherwise, use a random port between 3000:8000, excluding ports that are blocked by Google Chrome for being considered unsafe: 3659, 4045, 5060, 5061, 6000, 6566, 6665:6669 and 6697. Up to twenty random ports will be tried.

**Value**

A data frame with the columns appDir, successful, returnValue, and browser. One row of information per browser and apps combination.

**See Also**

[run\\_jster\(\)](#), [use\\_jster\(\)](#)

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use\_jster

*Create Shinyjster test file*

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**Description**

This creates a testing file to be used with shiny::runTests('.'). It will call [test\\_jster\(\)](#) which will cycle through all available shinyjster selenium browsers.

**Usage**

`use_jster(appDir = ".")`

**Arguments**

appDir            Location of shiny application to test

**See Also**

[test\\_jster\(\)](#)

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